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| **LOD Terrain** |
| **What we are going to do:** |
| OK, This tut will teach u how to make a terrain w/lod terrain! |
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| **Get Going!** |
| Okay, in MOHRadiant, make a square the saze of the terrain u want, and make it about 8 units thick, mine is 1586x2048x8:  http://web.archive.org/web/20040112131604im_/http:/users.1st.net/kimberly/tutorial/lod%20terrain/t/size.jpg  Good. Now go to "LOD Terrian" "Creat From Brush":  http://web.archive.org/web/20040112131604im_/http:/users.1st.net/kimberly/tutorial/lod%20terrain/t/lod.jpg  And your box will turn all griddy:  http://web.archive.org/web/20040112131604im_/http:/users.1st.net/kimberly/tutorial/lod%20terrain/t/grids.jpg  Super. Now you can change the size of these grids if you go to "LOD Terrain" "Scale 100%" There are others, but I am using 100%, it makes them nice and small:  http://web.archive.org/web/20030314234226/http://users.1st.net/kimberly/Tutorial/lod%20terrain/scale.jpg  Okay, now go to "LOD Terrain" "Save Image" and save it to your desktop, it will be named "terrain.tga" now open that in Photoshop. I am using photoshop 7. This is what it will look like:  http://web.archive.org/web/20040112131604im_/http:/users.1st.net/kimberly/tutorial/lod%20terrain/t/black.jpg  K, what we are doing is making a terrian, in grey shade, what that means is "Black" is the lowest point u can get, and "white" is the highest. So in order to make a nice terrain, use nice shades of grey in between.  Then color your black surface. You can zoom in if you want, I do. And this is the final product:  http://web.archive.org/web/20040112131604im_/http:/users.1st.net/kimberly/tutorial/lod%20terrain/t/blownup.jpg (((This is 512% enlarged)))  Great, now save it as "terrain2.tga" on your desktop and make it 32 bit.  Super, now go back to mohradiant, and go to "LOD Terrain" "Load from image" and the edit screen will appear, click the "..." in the bottom right corner and go to your desktop and choose "terran2.tga":  http://web.archive.org/web/20030314233542/http://users.1st.net/kimberly/Tutorial/lod%20terrain/click-this.jpg  then hit "OK" and your lod terrain will turn into terrain:  http://web.archive.org/web/20030314215622/http://users.1st.net/kimberly/Tutorial/lod%20terrain/terrain.jpg  now just caulk it, and then select all the top textures and apply your ground texture, and you are done! Now aint that easy!  http://web.archive.org/web/20040112131604im_/http:/users.1st.net/kimberly/tutorial/lod%20terrain/t/done.jpg  http://web.archive.org/web/20040112131604im_/http:/users.1st.net/kimberly/tutorial/downloadable.jpg |